

A large blue rectangular graphic with a white border. Inside, the words "Training Toolkit" are written in a large, white, sans-serif font. The background of the graphic is filled with various white line-art icons related to digital technology, education, and sustainability, such as a laptop, a graduation cap, a lightbulb, a gear, a recycling symbol, a person, and a network diagram.

Training Toolkit

Coming soon

Here's what has happened in the last few months in the In-DigiT project and what's to come!

The project **Training Toolkit** is in preparation and will be available in a few months.

It will consist of a **comprehensive digital learning training course** developed in 10 modules and **2 online games on digital responsibility** with the 7 responsible qualities defined by the In-DigiT project.

- **DIGITAL TRAINING COURSE**

10 modules to raise awareness of a more accessible, inclusive, democratic, innovative, facilitative, frugal, equitable and protective digital world.

The training course will be available in 5 languages and will be freely accessible at

www.mygreentrainingbox.com

Each module will be available in different formats: video, audio and text so you can watch, listen to or read your training.

- **ONLINE GAMES**

Both escape games take place in a fictional universe where digital systems govern society's infrastructure, knowledge, and daily interactions.

- **Game 1** introduces the world at the local level: a single city whose systems have broken down due to irresponsible digital practices. Players are called upon to restore fairness, inclusivity, and safety.
- **Game 2** broadens the scope: players discover that the city's problems are part of a larger pattern spanning time and space. By traveling across eras, they explore how democracy, innovation, and digital frugality determine the city's survival.

Discover our [Self-Assessment Tool](#) to analyze your current digital practices and identify areas for improvement.

The project **Self-Assessment Tool** is still available online on the project website.

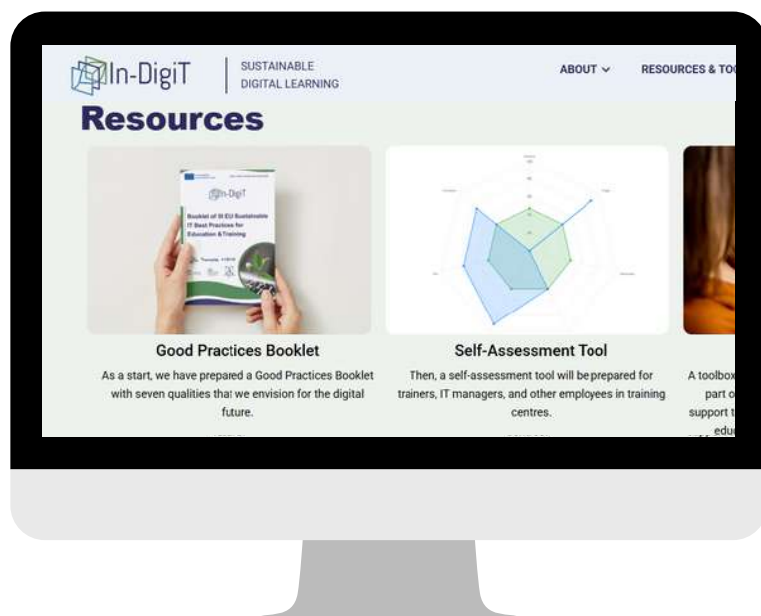
Designed for trainers, IT managers, pedagogical engineers and training centre staff, it helps **evaluate the social, environmental, and ethical responsibility of digital practices**.

By assessing your current practices, you will **identify areas for improvement** align with the 7 responsible digital qualities - Inclusive, Frugal, Democratic, Protective, Enabling, Fair, and Innovative.

Using the tool is simple: you first select your preferred language and provide some basic information. Then, you answer a series of questions divided into the 7 key categories. Once completed, you immediately receive a **personalised report** with your results and practical recommendations tailored to your profile.

More than an evaluation, this tool encourages reflection on everyday digital choices and **offers practical recommendations and good practices to support more responsible digital solutions**.

Both the Good Practices Booklet and the Self-Assessment Tool are available in five languages: **English, French, Italian, Greek and Bulgarian**.



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